

PROFILE

Hello, I'm Gunung Sukmanaji - an accomplished Multidisciplinary Designer specializing in Interactive Design. My passion lies in transforming ideas into captivating visuals and impactful animations, skillfully playing with colors, composition, typography, and intricate details. Currently, I hold the position of Director, Leading Motion & Interactive Designer at Idealogy Studio, where I have had the privilege of collaborating with renowned big clients.



EXPERIENCE (YEARS AND LEVEL)



WORK

CREATIVE DIRECTOR JAN 2016-CURRENT PT IDEALOGI KREATIF STUDIO

Being Results-driven with over 8 years experience leading and increasing growth in startup Company businesses.

Key Qualifications & Responsibilities

- Developed intensive, ambitious business strategies, short-term goals, and long-term objectives.
- Ensured company was meeting all legal requirements and local regulations.
- Effectively managed team.

CREATIVE DIRECTOR DES 2014-DES 2015 PT LEARNING RESOURCES INDONESIA

As a Creative Director mostly creating team concept development and Restructuring the teams for more team-directed work.

Key Qualifications & Responsibilities

- Incorporate and explore client suggestions and directives, resolve questions and concerns, oversee objections.
- Managed all aspects of campaign design, including innovation, development, and implementation.
- Supervise multi-functional project teams of 10+ colleagues to develop creative and effective concepts, from ideation through final projects.

INFO

Name	Gunung Sukmanaji
Age	44
Date of Birth	06/08/80
Gender	Male
Status	Married
Nationality	Indonesian
Languages	Bahasa English

CONTACT

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ONLINE

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-  www.twitter.com/GsucK
-  www.instagram.com/gsukmanaji

WORK (CONTINUED)

SENIOR ART DIRECTOR **SEP 2009-DES 2014**
PT LEARNING RESOURCES INDONESIA

Organize all creative materials to ensure their smooth transition to other departments.

Key Qualifications & Responsibilities

- Manage and monitoring team works to make it effectively & efficient.
- Managing time, set priorities, and giving solutions.
- Create action plan based on client's needs.
- Managing graphic design standards.

WEB & GRAPHIC DESIGNER **MAR 2009-SEP 2009**
TXL EUROPE

Organize all creative materials to ensure their smooth transition to other departments.

Key Qualifications & Responsibilities

- Managing graphic design interface standards.
- Redesigning web interface.
- Create Campaign and Branding the Product and logos.

GRAPHIC DESIGNER **JAN 2009-MAR 2009**
FREELANCER

Doing various kinds of freelance projects such as designing company profiles, interactivess software games, advertising on web media, animation collaborations with other designers.

Key Qualifications & Responsibilities

- ensure that the work is in accordance with the wishes of the client and can be delivered on time with satisfactory results

GRAPHIC DESIGNER LEADER **OCT 2003-DES 2008**
PT MITRA INTEGRASI KOMPUTINDO

Not only organize all creative materials for creative department, but also role as Research & Development.

Key Qualifications & Responsibilities

- Managing graphic design interface standards and maintaining the multimedia Production.
- Inventing something that could sell, and creating the project it self.
- Creating elearning content for the company client.

INTERN DESIGNER **2003**
J. WALTER THOMPSON

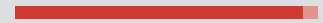
Becoming an apprentice designer at an advertising agency helps the team create advertisements in both print media and television advertisements.

Key Qualifications & Responsibilities

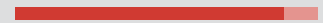
- Create designs and illustrations for print media.
- Assist in ad shoot photography sessions.
- Help the team in brainstorming to get ideas

SKILLS

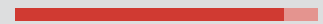
COMMUNICATION



INTERPERSONAL SKILLS



LEADERSHIP



SKETCH

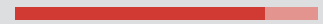


PROJECT MANAGEMENT

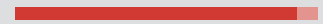


TOOLS

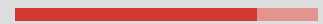
INDESIGN



PREMIER



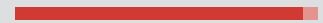
AFTER EFFECTS



ILLUSTRATOR



PHOTOSHOP



TEACHING EXPERIENCES

SEP 2005

Flash Basic and Creating Modul Content
eLearning Centre
Bank Mandiri

SEP 2018

Fundamental Design Workshop Training
Internal Employee
Home Credit

EDUCATION

- BACHELOR OF FINE ARTS** 1998-2003
BANDUNG INSTITUTE OF TECHNOLOGY
Having successfully obtained a Bachelor of Arts degree from the esteemed Bandung Institute of Technology (ITB), an illustrious institution nestled in the vibrant city of Bandung, Indonesia.
- SENIOR HIGH SCHOOL** 1995-1998
SEKOLAH MENENGAH ATAS NEGERI 59
the upper level of formal education obtained.

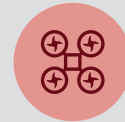
TECHNOLOGY UPDATES CERTIFICATIONS

- HTML5 & CSS3** 2013
HIGHLANDER TRAINING
An external training from Highlander Training Course, London U.K.
- AUTODESK 3DS MAX TRAINING** 2008
PT MITRA INTEGRASI KOMPUTINDO
Skill competency improvement is held specifically for internal.
- BLENDER 3D** 2008
DIGITAL STUDIO
Taking courses to improve competency skills held by the Digital Studio Workshop School of Computer Graphics
- ADVANCED FLASH** 2007
DIGITAL STUDIO
Taking courses to improve competency skills held by the Digital Studio Workshop School of Computer Graphics

TRAINING SKILLS CERTIFICATIONS

- NEGOTIATING SKILL** 2004
VISION FIVE INDONESIA, JAKARTA
- COMMUNICATION SKILL** 2004
VISION FIVE INDONESIA, JAKARTA
- LEADERSHIP CLASS** 2005
MITRA INTEGRASI KOMPUTINDO
- TRAINING AND WORKSHOP ON E-LEARNING DEVELOPMENT** 2005
FASILKOM, UNIVERSITAS INDONESIA
- TRAINING ON FLASH SCRIPT** 2005
MITRA INTEGRASI KOMPUTINDO

INTERESTS



DRONES



GAMES



COFFEE



SKETCHING



MUSIC



MOVIES



Success is not the key to happiness.

Happiness is the key to success.

If you love what you are doing, you will be successful.

- Albert Schweitzer